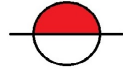
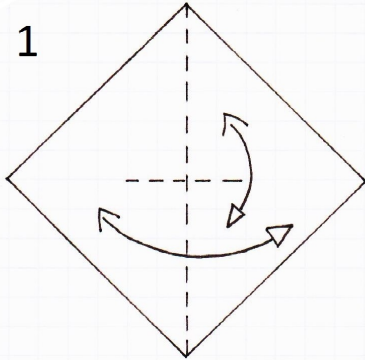


Lézard à colerette Raphaël Maillot

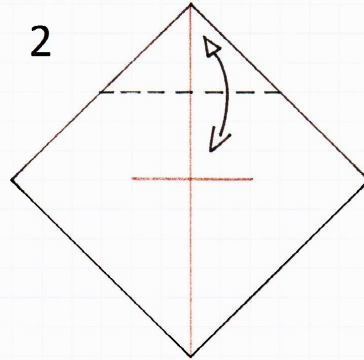


1



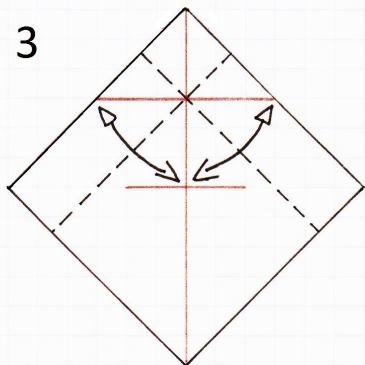
Fold and unfold

2



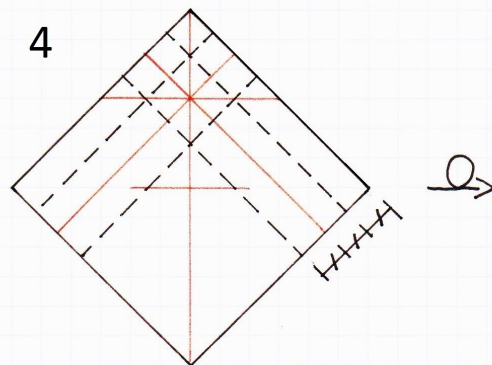
Fold and unfold on the center

3



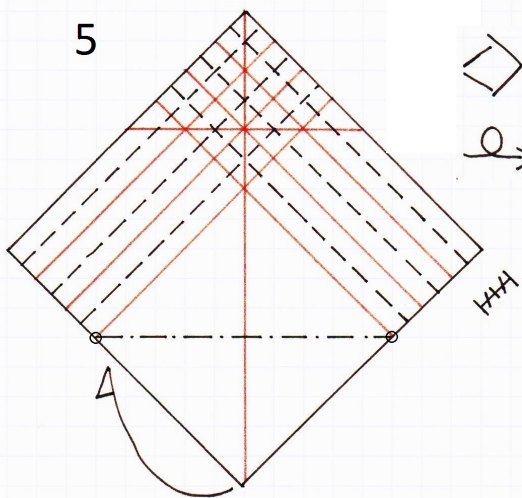
Fold and unfold on the center

4



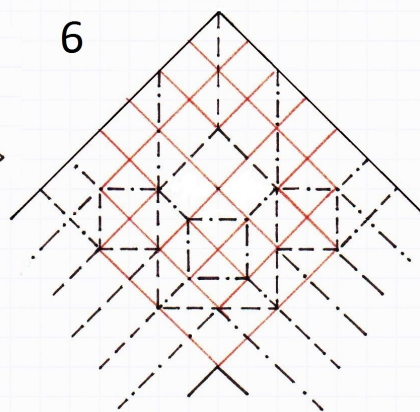
Divide in equal sections

5

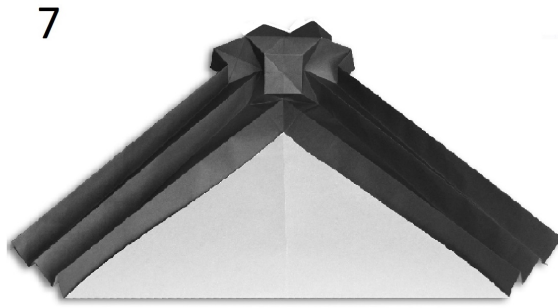


*Divide in equal sections again.
Then mountain fold using the reference points*

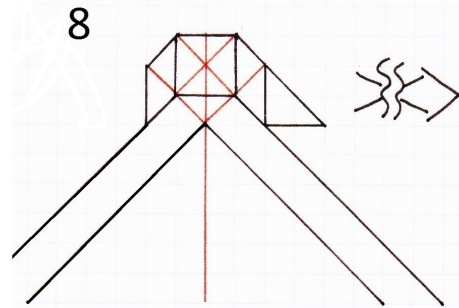
6



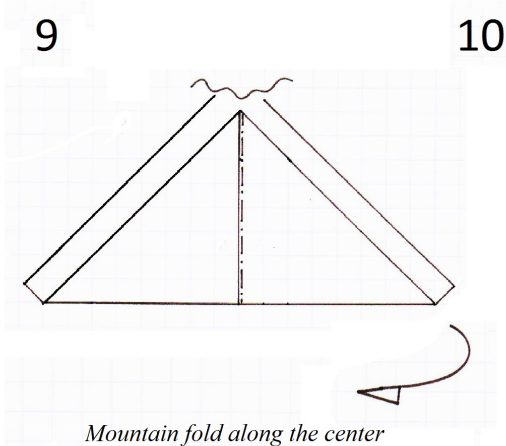
*Crease some more mountain
and valley folds, then collapse
the model using the indicated
creases*



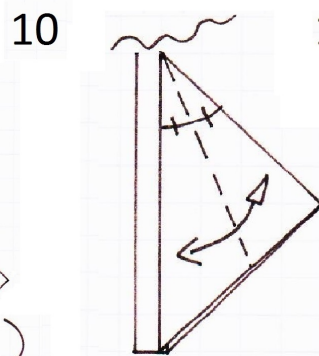
Intermediate view



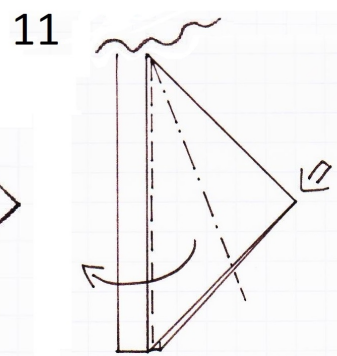
The result. Scall change



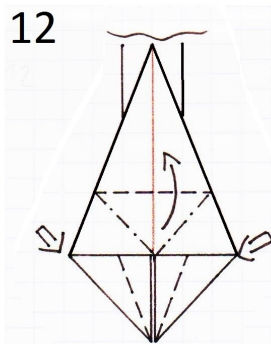
Mountain fold along the center



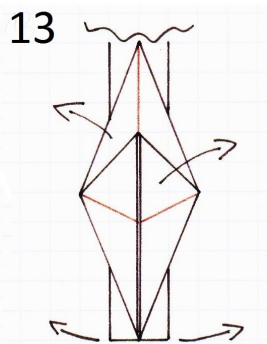
Crease the angle bissector



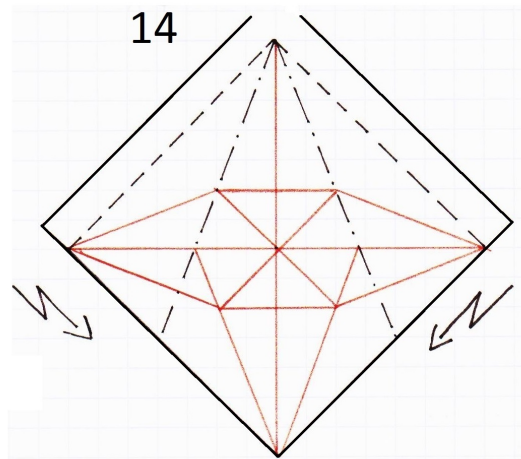
Squash fold



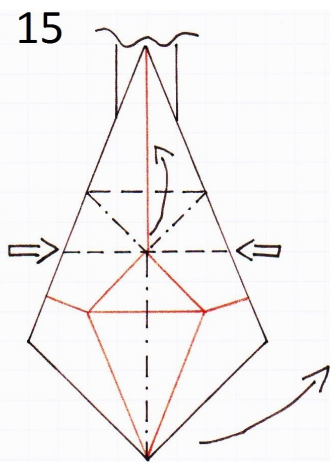
Petal fold



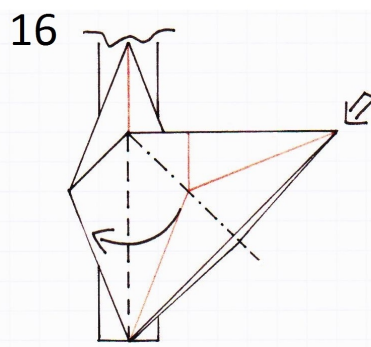
Unfold partly the model



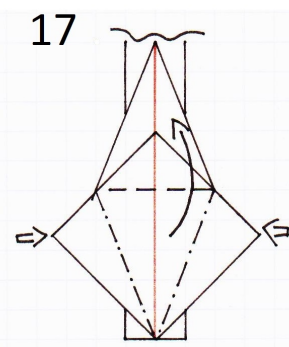
two pleat fold along the existing creases



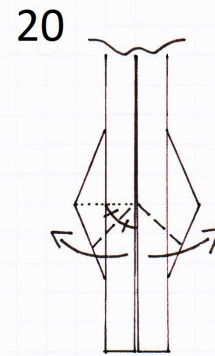
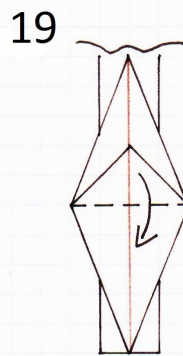
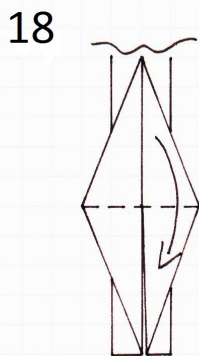
Swivel up the indicated point
by using existing creases



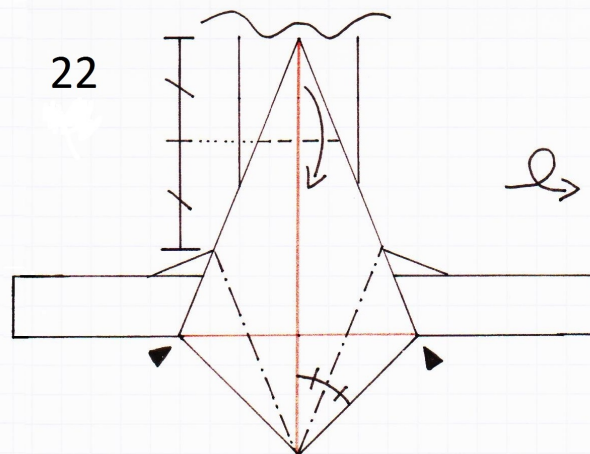
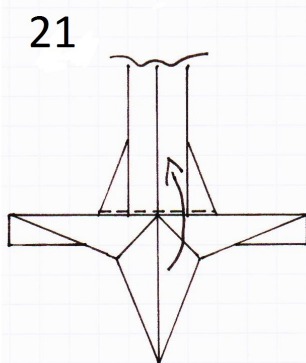
Squash fold



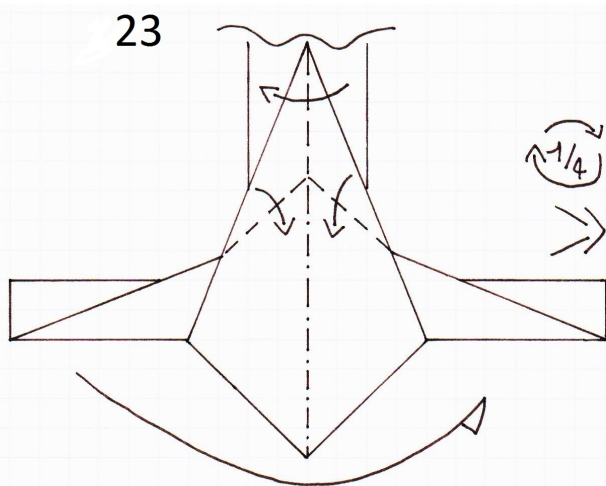
Petal fold



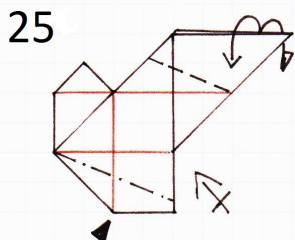
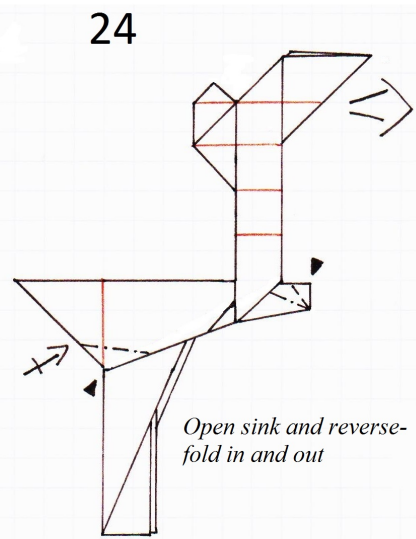
Fold angle bisectors



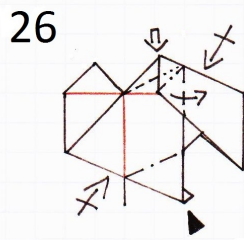
Two open sinks and a valley fold
using the indicated reference



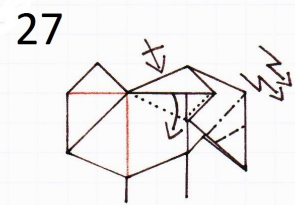
Fold the model in half while creating a rabbit ear



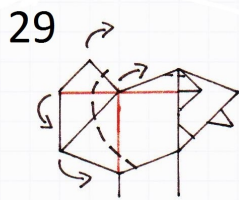
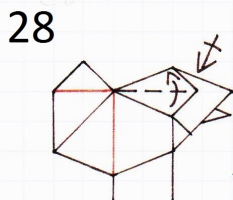
Closed sink and outside reverse fold



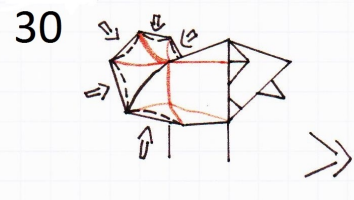
Closed sink again and swivel fold



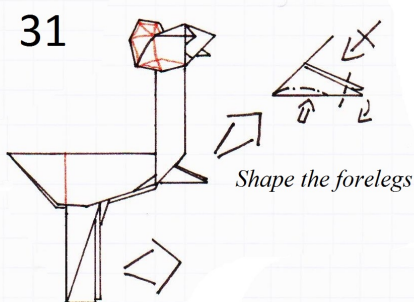
Crimp and pull out some paper



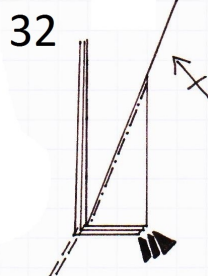
Make the collar 3D



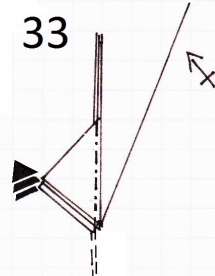
Shape the collar



Shape the forelegs

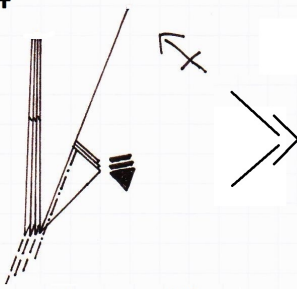


Three inside reverse fold and repeat on the other leg.



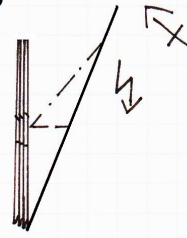
Three inside reverse fold and repeat on the other leg.

34



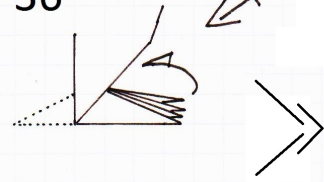
Three inside reverse fold and repeat on the other leg.

35



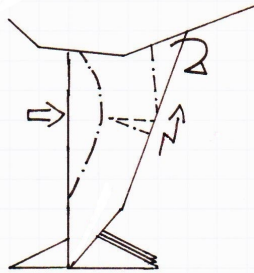
Pleat fold and repeat on the over leg

36



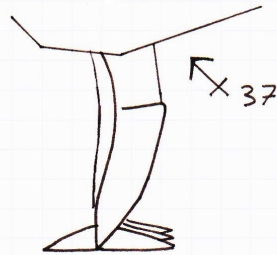
Mountain-fold the last claw and repeat on the other leg

37



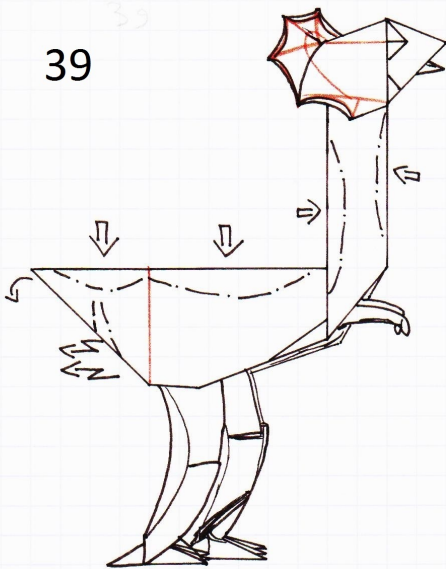
Crimp, mountain fold and shape the leg

38

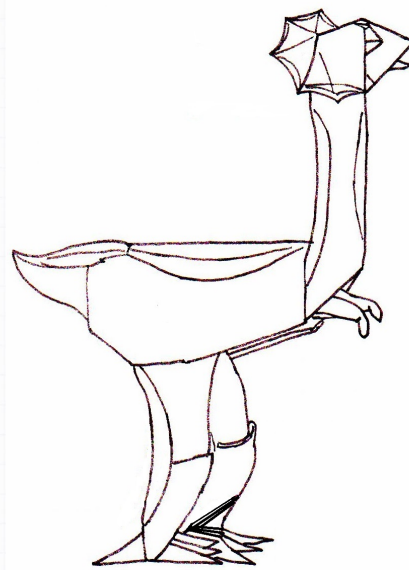


Repeat step 37 on the over leg

39



Final shapping



Model completed